

# Dungeons & Dragons Third Edition Player Character Sheet

CHARACTER NAME			PLAYER				
CLASS		RACE	ALIGNMENT		DEITY		
LEVEL	SIZE	AGE	GENDER	HEIGHT	WEIGHT	EYES	HAIR

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER	HP	WOUNDS/CURRENT HP				SUBDUAL DAMAGE		SPEED	
STR <small>STRENGTH</small>					HIT POINTS								
DEX <small>DEXTERITY</small>					AC <small>ARMOR CLASS</small>	TOTAL = 10 +				ARMOR BONUS		ARMOR TYPE	
CON <small>CONSTITUTION</small>					TOTAL		ARMOR BONUS	SHIELD BONUS	DEX MOD	SIZE MOD	MISC MOD		ARCANE SPELL FAILURE
INT <small>INTELLIGENCE</small>					INITIATIVE <small>MODIFIER</small>	TOTAL =		DEX MOD	MISC MOD				
WIS <small>WISDOM</small>					BASE ATTACK		TOTAL						
CHA <small>CHARISMA</small>					BONUS								

GROSS CLASS	SKILLS					MAX RANKS	/
	SKILL NAME	KEY ABILITY	SKILL MOD	ABILITY MOD	RANKS		

WEAPON			TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	SIZE	TYPE	SPECIAL PROPERTIES	

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WEAPON			TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	SIZE	TYPE	SPECIAL PROPERTIES	

ARMOR/PROTECTIVE ITEM			TYPE	ARMOR BONUS	CHECK PENALTY
MAX DEX	SPELL FAILURE	SPEED	WEIGHT	SPECIAL PROPERTIES	

SHIELD/PROTECTIVE ITEM			ARMOR BONUS	WEIGHT	SPELL FAILURE	CHECK PENALTY
SPECIAL PROPERTIES						

AMMUNITION							

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
LIFT OVER HEAD EQUALS MAX LOAD	LIFT OFF GROUND 2 x MAX LOAD	PUSH OR DRAG 5 x MAX LOAD

